**DMC**

**DATE: 29 August 2018**

**TIME: 19:00 – 21:15 (discord voice call)**

**ATTENDEES** Tom Gibbs, Elliot Chester, Henry Crofts

***GROUP MEETING @ DISCORD VOICE CALL***

**Meeting Aim:**

* Review clients feedback
* Update development plan to be reflective of discussions at client meeting

**Meeting Minutes:**

All team in attendance.

Team discussed the museums request to include a summary of voyage included in the app (within the burger menu).

Team discussed variations of the screen

* tap right side of screen to progress details, left side to be taken to previous
* series of gifs with text to illustrate story
* descriptive text with relevant images
* information screen duplicate, with images at screen top swapped dependant upon position in text

The team decided that a vertically scrolling scene displaying information, with images of the airship included, best match the overall user experience of the app (as is the most similar design to the information screens) and will allow the voyage to be conveyed as per the client’s request, without reduced screen space for a permanent image location forcing the area information can be displayed to be sacrificed.

Team moved onto discussion of the revised help screen. Team agreed that the gifs shown in the screen should be as intuitive as possible, with the aim of omitting all text. Once produced the screens will be playtested and revised/text added if necessary.

Team agreed to meet Friday 31 August, in the programming labs, to produce a revised application summary to send to basil before the end of the week as promised.

**Tasks for the current week:**

* **Amend dev plan as per client feedback**
* **Send application summary**
* **Request tutors provide JIRA project board for the DMC group**
* **Populate JIRA task backlog with all anticipated tasks**
* **Provide basil with team members information for local paper**